



ISO/IEC TR 15938-8:2002
TECHNICAL CORRIGENDUM 1

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Information technology — Multimedia content description interface —

Part 8: Extraction and use of MPEG-7 descriptions

TECHNICAL CORRIGENDUM 1

Technologies de l'information — Interface de description du contenu multimédia —

Partie 8: Extraction et utilisation des descriptions MPEG-7

RECTIFICATIF TECHNIQUE 1

Technical Corrigendum 1 to ISO/IEC TR 15938-8:2002 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

Replace subclause 4.2.5.2.3 with the following:

4.2.5.2.3 Use of local representative colors (Visualization for Image Browsing)

The Color Layout descriptor is also useful to visualize image contents using a series of tiny picture icons for browsing since the descriptor values could be converted into small icons through the following two steps. The first step is coefficient decoding and the second one is inverse DCT transformation. Both processes are the inverse operation as shown in the semantics of **YDCCoeff**, **YACCoeff**, **CbDCCoeff**, **CbACCoeff**, **CrDCCoeff**, and **CrACCoeff** in subclause 6.6.4 in ISO/IEC 15938-3.

(1) Descriptor decoding

This process consists of three sub processes. The first one is the interpolation of truncated coefficients.

```
for(k=NumberOfYCoeff; k<64; k++) YCoeff[k]=16;
for(k=NumberOfCCoeff; k<64; k++) CbCoeff[k]=CrCoeff[k]=16;
```

The second one is the projection from zigzag-scanned 1D coefficient array into 2D-coefficient array.

```
YC[i][j]= YCoeff[zigzag(i, j)]
CbC[i][j]=CbCoeff[zigzag(i, j)]
CrC[i][j]=CrCoeff[zigzag(i, j)]
```

The third one is the inverse quantization as follows

```
yc[0][0]=iquant_Y_DC(YC[0][0]),    yc[i][j]=iquant_Y_AC(YC[i][j])
cbc[0][0]=iquant_CbCr_DC(YC[0][0]), cbc[i][j]=iquant_CbCr_AC(CbC[i][j])
crc[0][0]=iquant_CbCr_DC(YC[0][0]), crc[i][j]=iquant_CbCr_AC(CrC[i][j])
```

Here, the iquant functions should be implemented as in Table 23.

Table 23 - The inverse quantization table of DCT coefficients.

	Y	Cb, Cr
DC	<pre>int iquant_Y_DC(int i) { int j; i=j<<1; if(i>112) j=194+(i-112)*4; else if(i>96) j=162+(i-96)*2; else if(i>32) j=96+(i-32); else if(i>16) j=66+(i-16)*2; else j=i*4; return j*8; }</pre>	<pre>int iquant_CbCr_DC(int i) { int j; if(i>63) j=192; else if(i>56) j=162+(i-56)*4; else if(i>48) j=145+(i-48)*2; else if(i>16) j=112+(i-16); else if(i>8) j=97+(i-8)*2; else if(i>0) j=66+i*4; else j=64; return j*8; }</pre>
AC	<pre>int iquant_Y_AC(int i) { int j; i=j<<3; i-=128; if(i>128) i= 128; if(i<-128) i= -128; if ((abs(i)) > 96) j= (abs(i))*4 - 256 ; else if ((abs(i)) > 64) j=(abs(i))*2 - 64 ; else j=abs(i); j = (i<0)?-j:j; return j*2; }</pre>	<pre>int iquant_CbCr_AC(int i) { int j; i=j<<3; i-=128; if(i>128) i= 128; if(i<-128) i= -128; if ((abs(i)) > 96) j= (abs(i))*4 - 256 ; else if ((abs(i)) > 64) j=(abs(i))*2 - 64 ; else j=abs(i); j = (i<0)?-j:j; return j; }</pre>